

MESSAGE FROM MONRIA'S OWNER (Eugenio "Anhithe" Wilde") ABOUT CHAPTERS MISSION

I'd like to explain to everyone the background to the four chapters mission and why it is the way it is.

Originally when I purchased Monria there was a four chapters mission with the same format as it is today, a loot mission that was really difficult to complete and the reward was a DSEC harness, (basically the same as scout harness, tt fodder). I was determined to improve on this as I felt the reward wasn't good enough for the effort. There was really only a few choices, make it much easier and keep the reward, try to get the best possible reward for the mission that I could or remove the mission.

It took a couple of years but I attempted to get the best reward that I could because I felt it was the fairest option and we made sure that those that had gone through the effort of completing the previous mission received the new reward. This is something that I was quite open about while people were waiting patiently. I wanted to get a better reward rather than change the mission format/difficulty and have a lesser or same reward. So really I did the best I could and it could easily have been a lot worse, there was a lot of time, money and effort that went into getting what we have today.

A couple of other points to perhaps clarify how these things work:

- MindArk controls all aspects of balancing and loot. This is something that is not in my control at all and the mechanics are never shared with me. MA rightly decides how to balance loot, rewards and anything that is part of EU's secret sauce. I give my input, design plans, write missions, suggestions and feedback but anything to do with balancing is not something I have influence or control of. MindArk decides how best to implement my content plans.
- Personally I don't think it is fair to adjust things that have been previously implemented unless there is a very good reason. Those that have managed to complete the 4 chapters mission may feel it is unfair for people to receive the same reward with less effort if we were to adjust it.

Genuinely I feel I got the best deal that we could for this mission but I do understand that some of us may not feel it is worth the effort. This is a choice we make all the time in EU and the best I can do is to try to provide as many game play options as possible so we have these choices on Monria.

I want to be honest though, I don't believe this mission will change unless MA decides that it should.

Thanks
Ant